**digidesign**

## Release Notes for D-Fx v1.2.1

May 12, 2000

• D-fx has been updated to add the following functionality:
- support for Pro Tools v5.0.1
- minor bug fixes

## Release Notes for D-Fx v1.2

November 8, 1999

• D-fx has been updated to add the following functionality:
- support for Pro Tools v5.0

## Release Notes for D-Fx v1.1.1

April 5, 1999

• D-fx has been updated to add the following functionality:
- support for Pro Tools v4.3.1
- minor bug fixes

## Release Notes for D-Fx v1.1

June 22, 1998

• D-Fx version 1.1 has been updated  to add the following functionality:
- AudioSuite Performance enchancements including Preview operation

## Release Notes for D-Fx v1.0.1

February 27, 1998

• D-FX has been updated to add the following functionality when used with Pro Tools 4.1.1:
- Increased Preview Performance in AudioSuite
- Media Composer AudioSuite Compatibility

- Minor Bug Fixes

<u>Release Notes for D-fx Version 1.0</u>

August 8, 1997

• D-fx is a package of five individual AudioSuite Plug-Ins: Chorus, Flanger, Reverb, Multi-Tap Delay, and Ping-Pong Delay.

• The D-fx Plug-Ins will only function in the AudioSuite environment of Pro Tools 4.0 Software (or higher) running on a Power PC™-based Macintosh.
**Note: D-fx and other Plug-Ins utilize DAE memory.  As more Plug-Ins are added to DAE's Plug-Ins folder, more memory may need to be allocated to DAE.  See the D-fx On-Line User's Guide, Page 8, "Allocating Additional Memory to DAE".

• Incompatibility with KDT --- Key Disk Terminator (KDT) Software from Sydney Urshan Music must be removed before installing D-fx.  It is incompatible with the copy protection and will cause a number of problems, including the loss of your D-fx authorization keys.

• Stereo Mode --- If an odd number of tracks (including one) are highlighted, and the Plug-In is in Stereo mode, the last track will be processed as Mono , using the settings of the Left channel of the Stereo Plug-In.  In addition (and as a reminder), the screen scrolls back to Mono while processing.  It is important to note that a Plug-In will "Preview" a single track in Stereo, but in order to "Process" in Stereo, a second track must be selected.

• Preview --- Regardless of how many tracks are highlighted, "Preview" will only play back the first highlighted track when the Plug-In is in Mono mode, or the first two consecutive tracks when the Plug-In is in Stereo mode.

• Preview Level --- The output level of "Preview" is NOT dependent on or correlated to the fader level for that track in the Pro Tools mix.
**Note: The Preview button will yield different performance on different machines.

• Processing --- The user must select any extra space needed on a track before processing the audio file.  In other words, if adding a one second delay to an audio file, the user must highlight at least one extra one second at the tail end of the audio before processing, or else the delay will get cut off.

• Input Level --- The Input Level control on each Plug-In provides a way to avoid clipping or increase the level of the processed signal.  Some of the Factory Default settings

have +3dB preset as the Input Level for makeup gain.  This may require adjustment depending on the amplitude of the original audio file.

• Bypass Bug --- When switching from one AudioSuite Plug-In directly to another with Bypass engaged, the Bypass button will still appear engaged on the new Plug-In. However, for Bypass to function, it must be toggled off and on once.

• Text Bug --- When using the "Enter" key on the number pad section of the keyboard, the text box may re-highlight in white AFTER hitting "Enter".  At this point, if additional numbers are entered, they will appear in the box after the unit designator (for example 20%5 or +2.0dB2).  This is only a text bug, and once "Enter" or "Return" or "Tab" is pressed again, the unwanted numbers will disappear, having no effect on any of the Plug-In's parameters.

• Plug-In Window Size --- When switching directly from one AudioSuite Plug-In to another, if the first Plug-In has a larger window, the following Plug-In's window does not resize to match the horizontal dimensions of the smaller Plug-In window.  Instead, grey bars appear on the sides to fill in the area not used.

• Auditioning Presets during Preview --- If you toggle between pre-stored settings during Preview, the new values of some of the parameters may not be updated until Preview is disengaged.